SDAP Help Sheet for Creating Items

https://sdap.emetric.net/Portal/ (works best in Google Chrome, Firefox, and Internet Explorer 9)

- 1) Click on TestBuilder
- 2) Click on Items
- 3) Choose the correct Group from the dropdown menu
- 4) Click on Create Item
- 5) Choose question type: Multiple Choice, Open Ended, or Technology Enhanced (TEI)
- * The button is available in most text boxes to insert math text*
- * Click on to upload an image/equation from your computer*



Multiple Choice Item

(Selected Response)

- 6) Name the item to the right
- 7) Insert a stem (test question)
- 8) Insert answers into text boxes. Click to add additional answer choices
- 9) Click on This response is not a correct answer. to select the correct answer.
- 10) Add an optional Stimulus (a graphic or text to go along with question)
- 11) Click on Add a Standard All items MUST be aligned to a standard (Choose a South Dakota standard or a Common Core standard or both)
- 12) Check any tools you want available for the students to use on the question
- 13) Click Save
- **These items ARE computer-scored



Open Ended

(Constructed Response)

- 6) Name the item to the right
- 7) Insert a stem (test question)
- 8) The Scoring Guideline is the rubric which only teachers can see. Adjust the point value above
- 9) Add an optional Stimulus (a graphic or text to go along with question)
- 10) Click on Add a Standard All items MUST be aligned to a standard (Choose a South Dakota standard or a Common Core standard or both)
- 11) Check any tools you want available for the students to use on the question
- 12) Click Save
- ** These items are NOT computer-scored



TEI
(Technology Enhanced Item)

- 6) Name item in upper left corner (Replace "New TEI Item")
- 7) Use the blank white canvas to create the item (detailed instruction on back)
 - \circ Use $\left| \frac{T^{\text{Text}}}{T^{\text{text}}} \right|$ to create a text box on the canvas to add any text, images, or equations
 - o The button is used to delete an item from the canvas
 - The button is used to duplicate an item on the canvas
- 8) Once item is done, click Preview to test usability and correct scoring
- 9) Click on Add a Standard All items MUST be aligned to a standard (Choose a South Dakota standard or a Common Core standard or both)
- 10) Click Save & Close



This will create a Drop Down Box students can choose answers from

- 1) Place a Selection box on canvas
- 2) To enter Drop-Down items, place curly brackets { } around the options. Separate options using a forward slash / ex: {A/B/C}
- 3) Click Scoring at the top.
- 4) Select correct answer for item, then click Add State to Rubric



This will create text or image boxes students can select (can use more than one answer)

- Place a HotSpot box on canvas
- 2) Edit box(es) with text or image(s)
- 3) Click Scoring at the top.
- Select correct answer(s) for item, then click Add State to Rubric



This will create a graph on which students can plot lines and shade regions

- Place a Graph box on canvas
- Use the Grapher Properties to adjust x & yaxis lengths and select tools
- 3) Click Scoring at the top.
- 4) Create correct line/shape on the graph, then click Add State to Rubric



This will create a Goal Box, used to receive **Draggable** and **Tile** items

- 1) Place a Goal Box on canvas (this is where students will drag items)
- You may edit the Contain Limit: option to allow a certain amount of items in the box
- 3) Check the **Allow Duplicates** (allows multiple tiles) and Tight Packing (stacks boxes more efficiently)
- Continue on to the **Draggable** or Tile instructions



This will create an image or text students can drag into the Goal Box one time

- Place Drag Box(es) on canvas
- Edit box(es) with text or image(s)
- Click Scoring at the top.
- Select correct answer(s) by placing item(s) in the Goal Box, then click Add State to Rubric



This will create an image or text students can drag into the Goal Box multiple times

- Place Drag Box(es) on canvas
- Edit box(es) with text or image(s)
- 7) Click Scoring at the top.
- Select correct answer(s) by placing item(s) in the Goal Box, then click Add State to Rubric



This will create a bar graph where students can chart data

- 1) Place Graph box on canvas
- 2) Use the Bar Chart Properties to adjust axis and interval settings
- 3) Use the Legend Settings to edit labels and colors
- 4) Click Scoring at the top.
- 5) Create correct bars on the graph, then click Add State to Rubric



Student identifies points on a number line

- Place number line on canvas
- 2) Use the Partition Number Line Properties to adjust the number line properties
- Students will use 🕕 to adjust the number of points, and select points, on the number line
- 4) Click Scoring at the top.
- Create correct bars on the graph, then click Add State to Rubric

Selection number line

Student identifies points or regions between points on a number line

- 1) Place number line on canvas
- 2) Use the Selection Number Line Properties to adjust the number line properties
- 3) Students will use open closed select to create the graph (Ex: for inequalities)
- 4) Click Scoring at the top.
- 5) Create correct bars on the graph, then click Add State to Rubric



This will create multiple objects for the student to arrange in order

- Place Rearrange box on canvas
- Click Add Item to add boxes
- Edit boxes with text or image
- 4) Use the Delete Item to delete box
- 5) Click Scoring at the top.
- 6) Arrange boxes in correct order, then click Add State to Rubric



This will create objects for the students to link together

- Place Connections box on canvas
- Click the Region 1 Settings Region 2 Settings
- Click Add Item to add boxes
- Edit boxes with text or image
- Use the Delete Item to delete box
- Click scoring at the top.
- Connect boxes in correctly, then click Add State to Rubric



Selectable Text

This will create text students can select to highlight

- 1) Place Text box on canvas
- 2) To enter selectable items, place curly brackets { } around text. Separate selectable options using a forward slash / ex: {A/B/C}
- 3) Click Scoring at the top.
- 4) Select correct answer(s) for item, then click Add State to Rubric